

WARBIRDS CHARACTER SHEET

CHARACTER INFO

Character Name: BALAM MATU
 Callsign: _____
 Player Name: _____
 Nationality: MAYAN
 Squadron: 106 GREY FALCONS
 Background: SECURITY
 Appearance/Mannerisms: DARK HAIR AND EYES.
HE WEARS THE DARK RED AND GREEN COLOURS OF HIS HOMETLAND.
BALAM TENDS TO BE BELLIGERENT, BOSSY AND ALOOF.

STATS

Body: **-1** Fame: **2**
 Mind: **+1** Fame Points:
 Spirit: **+1** Reserve: **4**
 Stat Points:

HEALTH TRACK

0	-1	-1	-2	-2	-3	-3	-3	-3	-3	-3

U & F / D / OUT OF THE FIGHT

SKILLS

Skill	Level	Stat	XP
ATHLETICS	1	-1	
SHOOTING	2	-1	
AWARENESS	2	+1	
COMMAND (K)	2	+1	
SURVIVAL	1	+1	
LANGUAGES	1	+1	
PUBLICITY	1	+1	
INVESTIGATION	1	+1	
ETTQUETTE	1	+1	

SECONDARY STATS

Defence: **3** 3+Body+Athletics
 Resist: **2** Spirit+Armour
 Health: **3** 3+Body+Spirit

PERSONAL WEAPONS

Weapon	Attack	Damage
Fist	1d6+0	Lead+0
PISTOL (10 SHOTS)	1d6+1	Lead+2
	1d6+	Lead+

ADVANTAGES

- COMMANDING PRESENCE (MINOR)
+1 TO COMMAND/PERFORM/PERSUADE
- FRIENDS IN HIGH PLACES (MINOR)
HE HAS FREINDS IN THE MAYAN
- WARRIOR CASTE

DISADVANTAGES

- HIGH MAINTENANCE (MINOR)
DIFFICULTY 8 ETTIQUETTE ROLL TO AVOID
- OFFENDING SPONSORS ON FIRST MEETING.
- BAD LUCK (MINOR)
GM CAN FORCE A -2 TO A ROLL.

GEAR AND NOTES

- SURVIVAL KIT
- PHONOGRAPH AND RECORDS
- FLIGHT JACKET (+1 RESIST)
- PISTOL, 2 BOXES OF AMMO (20 RELOADS)
- _____
- _____
- _____
- _____
- _____

